Fundamentos de Segurança Informática
[2025-2026]

Linux CentOS Virtual Machine installation and configuration for practical exercises & assignments

Introduction

This document discusses the installation of Linux CentOS as a Virtual Machine (VM) using Oracle VirtualBox, but similar procedures can be adopted for other virtualization platforms (such as VMWare). The configuration of network interfaces to support communications between virtual machines is also discussed.

Installation of Oracle VirtualBox

First you should start by downloading the virtualization software, using the following links:

VirtualBox: https://www.virtualbox.org/
Notes:

- After version 6 it does not support 32 bits hosts
- After installation you should also install the VirtualBox Installation Pack

VMWare: https://www.vmware.com/products/desktop-hypervisor/workstation-and-fusion
- In Mac, use VMWare Fusion Player (register and download)

The following figure illustrates the usage of VirtualBox after installation (without any virtual machine installed yet).

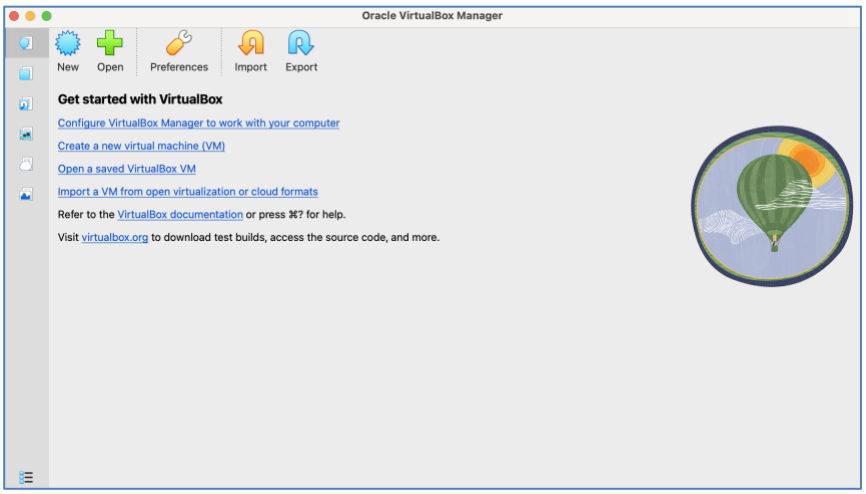


Figure 1 - Oracle VirtualBox ready for VM installation

Install Linux CentOS

Next, we need to install our first Linux CentOS virtual machine. For this purpose, the first step is to download the ISO installer from https://www.centos.org/download/.

You can select the ISO file for the **CentOS Stream 9** version and the architecture applicable to your machine:

- Select the "x86_64" architecture if you are running VirtualBox in an Intel machine (Windows or older Macs)
- Select the "ARM 64" architecture for recent Mac computers using Apple Silicon

Figure 2 - CentOS architectures (download ISO)

After downloading the ISO file, you should create the new virtual machine by clicking on the "New" button in VirtualBox. This process opens a window where you can add some information, in particular the VM Name, the location of the ISO file and the OS version, as the following figure illustrates.

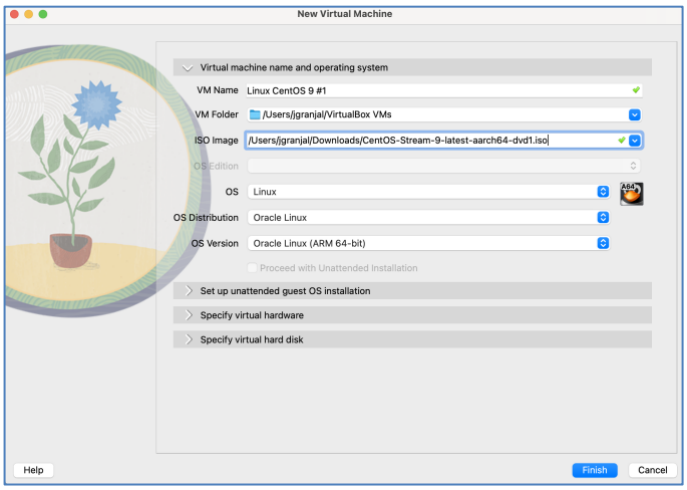


Figure 3 - Installation of CentOS Stream 9 from ISO file

Next, just press “Start” to start installation:

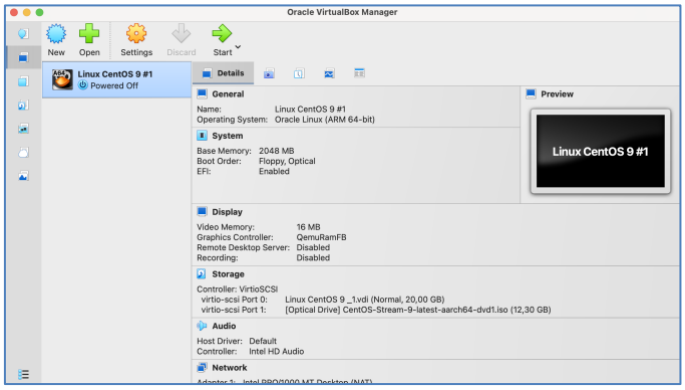


Figure 4 - Linux CentOS ready to install

After starting, you need to select the “Install CentOS Stream 9” option, as in the following figure.

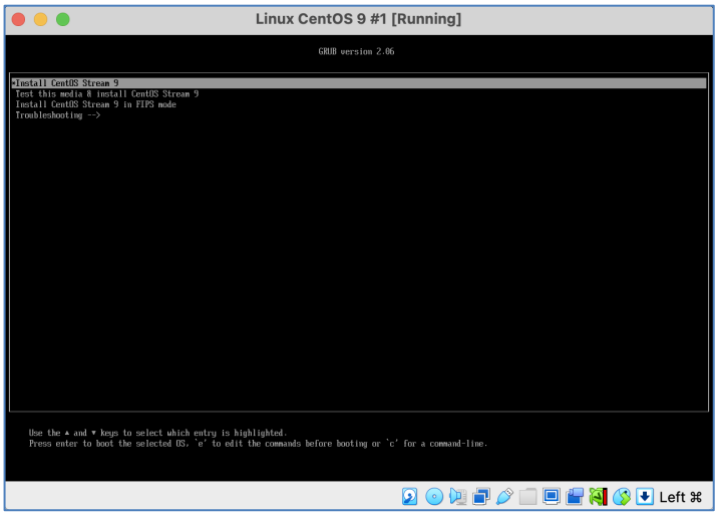


Figure 5 - Start of the installation process

In the process of installing Linux CentOS, you should define a root password, create a user with administration privileges (alternative to root), and define the destination of the installation (the local virtual disk). When ready, just press “Install” to proceed and wait for completion of the installation process.

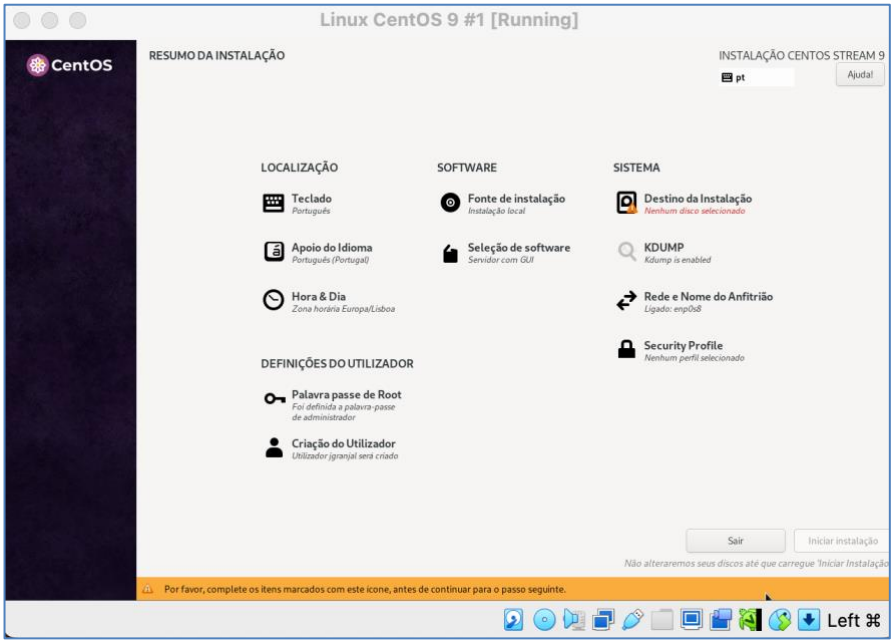


Figure 6 - Linux CentOS installer

After installation, the virtual machine should be ready to use. You can also adjust some configuration parameters, particularly the RAM available to the virtual machine and screen resolution. Depending on how much RAM do you have on the host system, you may consider enabling more RAM to the VM, as illustrated next. Another configuration setting that can be adjusted is screen resolution, via the scale factor. This may be necessary in some screens.

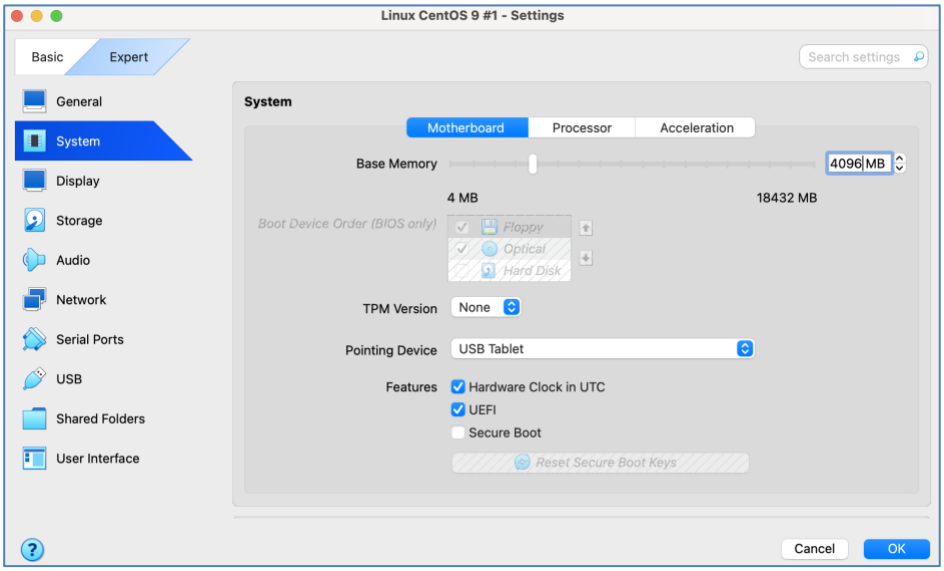


Figure 7 - Changing the RAM available to the VM (to 4Gb)

Figure 8 - Adjusting the display scale factor

Create a new Linux CentOS VM via cloning

The easiest way to create more VMs is by cloning an existing VM host (note that the machine to be cloned needs to be shut down). In VirtualBoxt select “Clone”, and next the name for the new virtual machine. You should also choose the option “Generate new MAC addresses for all network adapters”, otherwise the new machine will use the same MAC addresses as the previous one, preventing normal communications between the two VMs. Also, select “Full Clone”, as illustrated in the following figure:

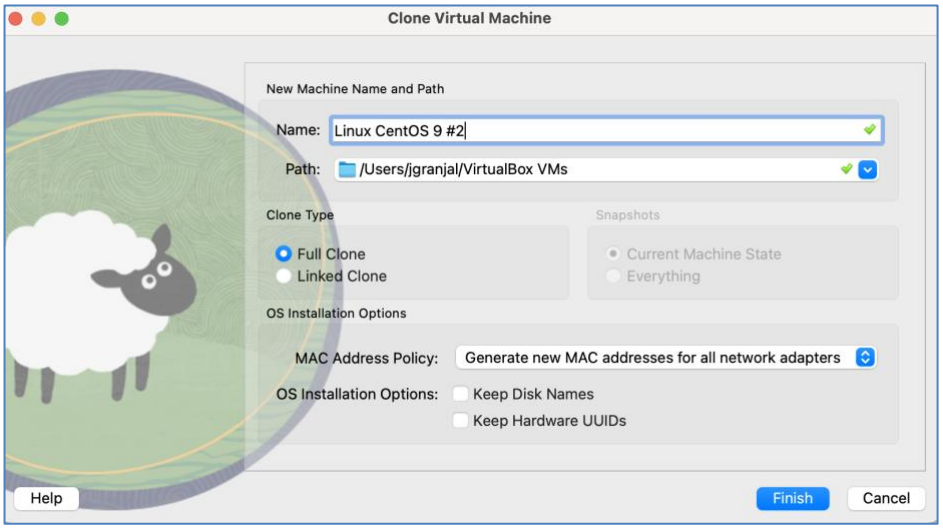


Figure 9 - Creating a clone of the Linux CentOS virtual machine

Next you should have two VMs available in VirtualBox, as the following figure illustrates:

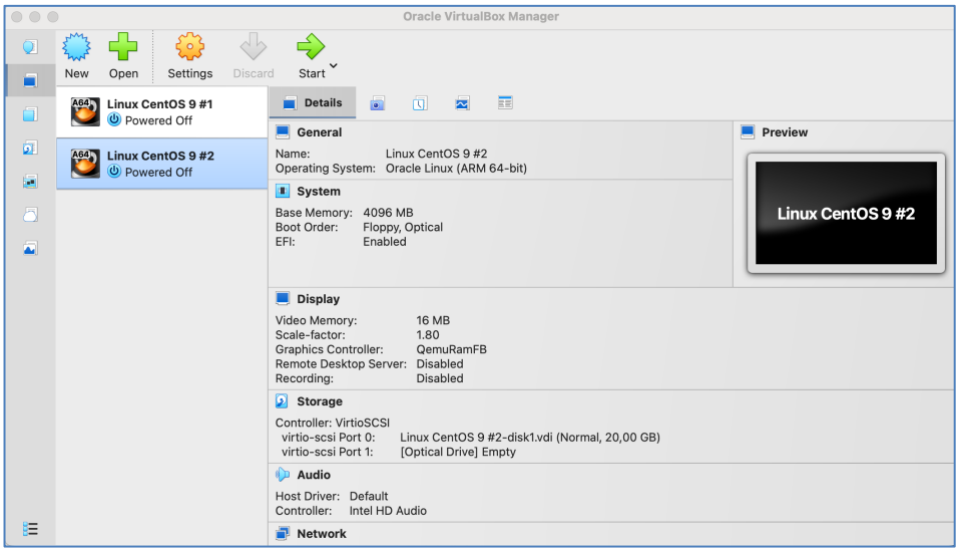


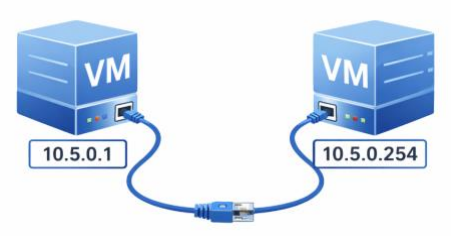
Figure 10 - Linux virtual machines available after cloning

We are now ready for the next step: configure network interfaces for communications between the two machines.

Configuring network adapters

Many experimental scenarios in FSI will require the configuration of network adapters, to enable networking scenarios where two or more hosts communicate via the network. The first thing to consider is that usually the virtualization application automatically enables one interface for the machine by default, using NAT to communicate with the Internet via the virtualizer.

The following examples consider the direct connection of the two Linux hosts, thus as if they were directly connected using a networking cable. We will use the network 10.5.0.0/24 with the illustrated IP addresses.



We start by enabling a second network adapter in each Linux host, as the following figure illustrates.

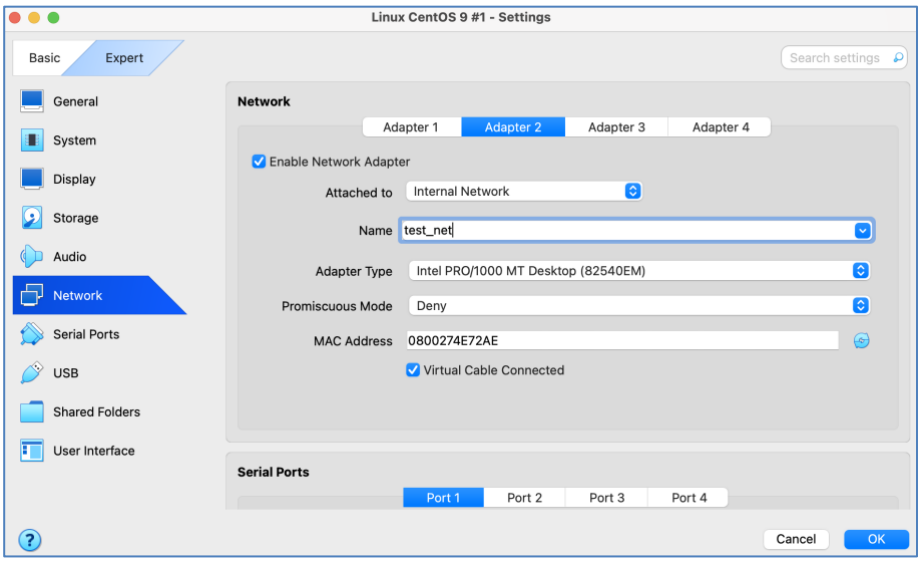


Figure 11 - Enabling a new network interface

As illustrated, we are enabling a second network adapter. This adapter is attached to an "Internal Network" named "test_net". An "Internal network" (in VirtualBox) is an isolated network for communications only between virtual machines. In this example the name chosen for the internal network is "test_net" (it could be anything else), and the same internal network should be attached to an interface in the other virtual machine.

Network adapter configuration in Linux

Now that we have enable an additional network adapter in each virtual machine, we must configure the correct network addresses in the Linux operating system. First, we address the configuration of the second adapter manually.

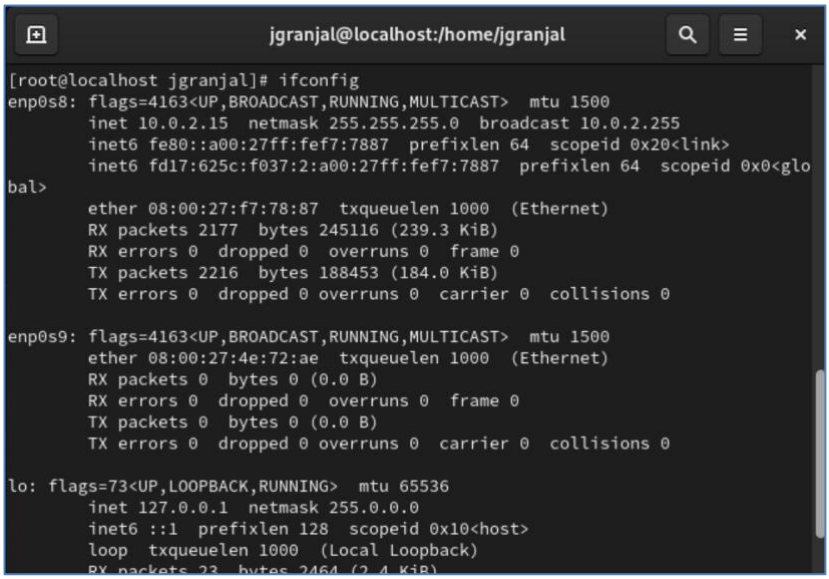


Figure 12 - Network adapters available in the Linux Virtual Machine

We start by noting the first adapter (enp0s8) which connects to the Internet via VirtualBox. The second adapter (enp0s9) is the one we will configure. Next, we configure the network adapter manually.

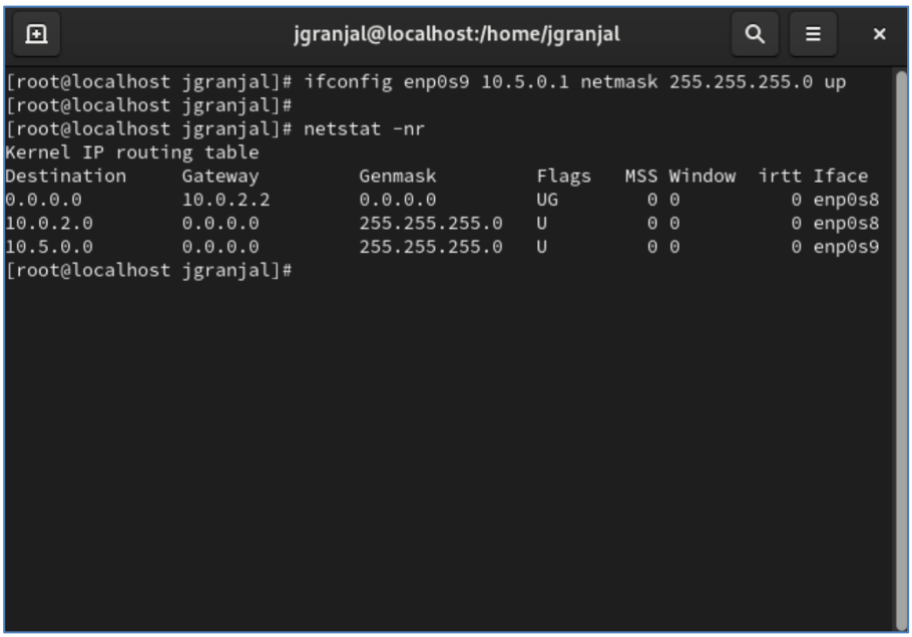


Figure 13 - Configuration of the network adapter (first VM)

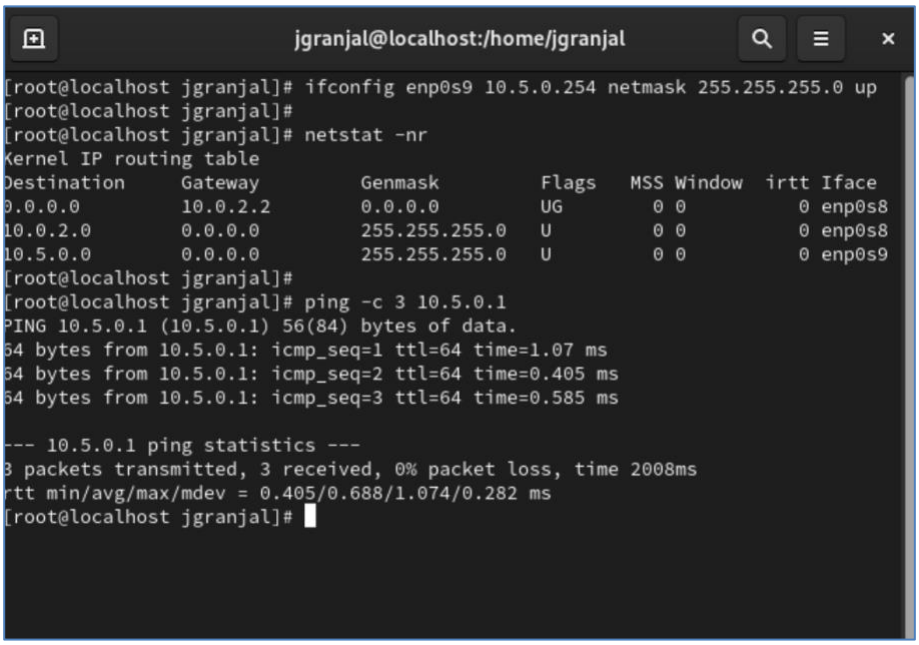


Figure 14 - Configuration of the network adapter (second VM)

As illustrated previously, we are now able to communicate between the two virtual machines, as per our goal.